File I/O in Java 8 Part 1:
Treating Files as Streams of Strings

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Topics in This Section

- **More on try/catch blocks**
  - finally, multicatch, try-with-resources
- **Representing file paths**
  - Paths.get
- **Reading files by treating them as streams of strings**
  - Files.lines
- **Writing files**
  - Files.write
- **Exploring folders by treating them as streams of paths**
  - Files.list, Files.walk, Files.find







Quick Aside: More on try/catch Blocks

Summary

Covered earlier: basics

```
try {
  statement1;
  statement2;
  ...
} catch(Eclass1 var1) {
  ...
} catch(Eclass2 var2) {
  ...
} catch(Eclass3 var3) {
  ...
}
...
```

New: finally

```
try {...
} catch(...) {...
} finally {
  ...
}
```

New: multicatch

```
try {...
} catch(Eclass1 | Eclass e) {
  ...
} ...
```

New: try with resources

```
try (SomeAutoCloseable var = ...) {...
} catch(...) { ...
} ...
```

Finally Blocks

- **Idea**
  - The finally { … } block at the end of a try/catch is called whether or not there is an exception
- **Motivation: resetting resources, closing sockets, other cleanup**

```
HugeDataStructure blah = ...;
try {
  doSomethingWith(blah);
  ...
} catch {
  ...
} finally {
   blah = null;
}
```

Finally Blocks: Benefits

- **Question: difference between these two?**

Finally Block	Code After Entire try/catch

`try {`
`  ...`
`} catch(ExceptionType e) {`
`  ...`
`} finally {`
`  doSomeCleanup();`
`}`
	`try {`
	`  ...`
	`} catch(ExceptionType e) {`
	`  ...`
	`}`
	`doSomeCleanup();`

- **Answer: nested try/catch blocks**
  - In the example on the right above, if the catch throws an exception and the entire try/catch block is inside another try/catch block, the cleanup code might not run
    - Same issue if there is return, break, or continue
    - Many developers advocate always using finally for required cleanup, even if code does not (currently) have nested exception, return statement, etc.

Multicatch

- **Idea: can catch multiple exceptions using |**
  - In Java 7 and later, if two different catch blocks will do the same thing, you can catch more than one in the same catch clause (but also consider catching a parent type):

```
try { ... } catch(Eclass1 | Eclass2 e) { ... }
```

- **Example**

Without Multicatch	With Multicatch

String input = getSomeString();
int num;
try {
  num = Integer.parseInt(input);
} catch(NumberFormatException nfe) {
  num = someDefault;
} catch(NullPointerException npe) {
  num = someDefault;
}
	String input = getSomeString();
	int num;
	try {
	  num = Integer.parseInt(input);
	} catch(NumberFormatException | NullPointerException e) {
	  num = someDefault;
	}

try-with-resources: Overview

- **Idea**
  - In Java 7 and later, you can declare variables that implement AutoCloseable in parens after try.
    - Scope of variable is scope of try/catch block
    - The close method of each variable is called at the end, whether or not there is an exception (i.e., as if the call to close were in a finally block)
    - Can declare multiple variables, separated by semicolon
- **Example**

```
try (BufferedReader reader = …)  {
  readSomeDataWith(reader);
  ...
} catch(SomeExceptionType e) {
  ...
}
```


try-with-resources: Benefits

Without	With

`BufferedReader reader;`
`try {`
`  reader = ...;`
`  ...`
`} catch(SomeExceptionType e) {`
`  ...`
`} finally {`
`  reader.close();`
`}`
	`try(BufferedReader reader = ...) {`
	`  ...`
	`} catch(SomeExceptionType e) {`
	`  ...`
	`}`

- **Advantages of approach on right**
  - Shorter and simpler
  - Can't forget to call close
  - The reader variable is out of scope after the try/catch block finishes





Paths

Idea

- **Path is a simpler and more flexible replacement for File class**
  - And is main starting point for file I/O operations
- **Get a Path with Paths.get**

```
Path p1 = Paths.get("some-file");
Path p2 = Paths.get("/usr/local/gosling/some-file");
Path p3 =
  Paths.get("C:\\Users\\Gosling\\Documents\\some-file");
```

  - Notice the double backslashes above, because backslash already has meaning (escape next character) in Java strings
- **Paths have convenient methods**
  - toAbsolutePath, startsWith, endsWith, getFileName, getName, getNameCount, subpath, getParent, getRoot, normalize, relativize

Example

```
public class PathExamples {
  public static void main(String[] args) {
    Path p1 = Paths.get("input-file.txt");
    System.out.println("Simple Path");
    System.out.printf("toString: %s%n%n", p1);
    Path p2 = p1.toAbsolutePath();
    System.out.println("Absolute Path");
    System.out.printf("toString: %s%n", p2);
    System.out.printf("getFileName: %s%n", p2.getFileName());
    System.out.printf("getName(0): %s%n", p2.getName(0));
    System.out.printf("getNameCount: %d%n", p2.getNameCount());
    System.out.printf("subpath(0,2): %s%n", p2.subpath(0,2));
    System.out.printf("getParent: %s%n", p2.getParent());
    System.out.printf("getRoot: %s%n", p2.getRoot());
  }
}
```


Example Output

```
Simple Path
toString: input-file.txt

Absolute Path
toString: C:\eclipse-workspace\java\file-io\input-file.txt
getFileName: input-file.txt
getName(0): eclipse-workspace
getNameCount: 4
subpath(0,2): eclipse-workspace\java
getParent: C:\eclipse-workspace\java\file-io
getRoot: C:\
```

File Reading: Treating Text Files as Streams of Strings

Using File.lines: Idea

- **With one method call, you can produce a Stream of Strings**

```
Stream<String> lines = Files.lines(somePath);
```

- **Benefits**
  - Can use all the cool and powerful Stream methods
    - map, filter, reduce, collect, etc.
  - Lazy evaluation
    - Suppose you map into uppercase, filter out the strings shorter than five characters, keep only the palindromes, then find the first
    - If there is a 5-letter palindrome near the top of the file, it will never even read the rest of the file

Files.lines: More Details

- **Charset option**
  `Files.lines(path)`
  - Uses UTF-8

  `Files.lines(path, someCharset)`
  - Uses specified Charset
- **Throws IOException**
  - So, you must use try/catch block or throw the exception
- **Stream should be closed**
  - Most Streams do *not* need closing, but ones connected to I/O sources (as here) do
- **Stream implements AutoCloseable**
  - You can use try-with-resources to handle IOException and automatically call close() at the end

File Reading Variations

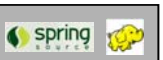
- **General principle**
  - Streams help make handling large data sets more convenient and efficient
  - Lambdas and generic types help make code more flexible and reusable
- **Variation 1**
  - Put all code inside main; main throws Exception
    - Simple and easy, but not reusable
- **Variation 2 (next section)**
  - Method 1 handles Stream; method 2 calls Files.lines and passes Stream to method 1
    - Reusable, but each version of method 2 repeats a lot of boilerplate code
- **Variation 3 (next section)**
  - Define a functional interface and a static method that can use lambdas
  - Method 1 handles Stream; method 2 passes filename and lambda to static method
- **Variation 4 (next section)**
  - Similar to variation 3 but uses generic types so that values can be returned

Examples: Processing Large Word List

- **The enable1 Scrabble™ word list**
  - Public-domain file containing over 175,000 words accepted by many Scrabble clubs
    - The name comes from Enhanced North American Benchmark LExicon (ENABLE).
  - It is almost twice as large as the *Official Scrabble Player's Dictionary*™, and contains slang, offensive words, and many obscure or questionable words
  - It contains no one-letter words and no super-long words, and is not endorsed in any way by Hasbro (maker of Scrabble) or Merriam Webster (publisher of *The Official Scrabble Player's Dictionary*).
  - Details at
    http://www.puzzlers.org/dokuwiki/doku.php?id=solving:wordlists:about:enable_readme





File Reading: First Variation

Overview

- **Basic approach**

```
public static void main(String[] args) throws Exception {
  Files.lines(Paths.get("input-file"))
       .map(someFunction)
       .filter(someTest)
       .someOtherStreamOperation(...);
}
```

- **Advantage: quick and easy**
  - Many data analysis tasks involve one-up cases to read and analyze log files
- **Disadvantage: not reusable**
  - Cannot do same task to Stream<String> that came from another source
  - Cannot test without a file
  - Calling main is inconvenient from other code

Examples

- **Example 1: file of 4-letter words**
  - Assume that the enable1 word list might have a few repeats, a few words in mixed case, and a few words out of alphabetical order
  - Produce file containing all four-letter words, in upper case, without repeats, and in alphabetical order
- **Example 2: all palindromes**
  - Print out all palindromes contained in the file
- **Example 3: first 6-letter palindrome**
  - Print the first 6-letter palindrome contained in the file
- **Example 4: q's not followed by u's**
  - Count how many words have q but no qu
- **Example 5: x's and y's**
  - Count total letters in all words that have both x and y

Example 1: Create File of 4-Letter Words

```
public static void main(String[] args) throws Exception {
  String inputFile = "enable1-word-list.txt";
  String outputFile = "four-letter-words.txt";
  int length = 4;
  List<String> words =
      Files.lines(Paths.get(inputFile))
           .filter(word -> word.length() == length)
           .map(String::toUpperCase)
           .distinct()
           .sorted()
           .collect(Collectors.toList());
  Files.write(Paths.get(outputFile), words, Charset.defaultCharset());
  System.out.printf("Wrote %s words to %s.%n",
                    words.size(), outputFile);
}
```

Resultant file

```
AAHS
AALS
ABAS
ABBA
ABBE
ABED
ABET
ABLE
ABLY
...
```

Files.write takes a List<String> and produces a file that contains each of the strings on a separate line. It is discussed in the next section.

Example 2: Print All Palindromes

```
public static void main(String[] args) throws Exception {
  String inputFile = "enable1-word-list.txt";
  Files.lines(Paths.get(inputFile))
       .filter(StringUtils::isPalindrome)
       .forEach(System.out::println);
}
```

Output

```
aa
aba
abba
aga
aha
ala
alula
...
```

Example 2: isPalindrome Helper Method

```
public class StringUtils {
  public static String reverseString(String s) {
    return(new StringBuilder(s).reverse().toString());
  }

  public static boolean isPalindrome(String s) {
    return(s.equalsIgnoreCase(reverseString(s)));
  }
}
```


Example 3: Print First 6-Letter Palindrome

```
public static void main(String[] args) throws Exception {
  String inputFile = "enable1-word-list.txt";
  String firstPalindrome =
      Files.lines(Paths.get(inputFile))
           .filter(word -> word.length() == 6)
           .filter(StringUtils::isPalindrome)
           .findFirst()
           .orElse(null);
  System.out.printf("First 6-letter palindrome is %s.%n",
                    firstPalindrome);
}
```

Output

```
First 6-letter palindrome is denned.
```

Example 4: # of Words with q not Followed by u

```
public static void main(String[] args) throws Exception {
  String inputFile = "enable1-word-list.txt";
  long wordCount =
      Files.lines(Paths.get(inputFile))
           .filter(word -> word.contains("q"))
           .filter(word -> !word.contains("qu"))
           .count();
  System.out.printf("%s words with q but not u.%n", wordCount);
}
```

Output
```
29 words with q but not u.
```


Example 5: Total Letters in Words with Both x & y

```
public static void main(String[] args) throws Exception {
  String inputFile = "enable1-word-list.txt";
  int letterCount =
      Files.lines(Paths.get(inputFile))
           .filter(word -> word.contains("x"))
           .filter(word -> word.contains("y"))
           .mapToInt(String::length)
           .sum();
  System.out.printf("%,d total letters in words with " +
                    "both x and y.%n", letterCount);
}
```

Output
```
8,556 total letters in words with both x and y.
```

Preview of Later Variations

- **General principle**
  - Streams help make handling large data sets more convenient and efficient
    - This was seen even in this first variation that uses Files.lines to get Stream<String>
    - Use of convenient Stream methods makes it relatively easy to do complex file reading tasks. Arguably as convenient as Python and Perl.
    - Lazy evaluation and the fact that Streams are not stored in memory all at once makes file processing efficient.
  - Lambdas and generic types help make code more flexible and reusable
    - In examples so far, code was not easily reusable
    - Variations 2 and especially 3 will show how lambdas can help
    - Variation 4 will show how generic types can help further
    - Followon examples will show how advanced lambda processing (combining predicates) can easily apply to file processing

Simple File Writing

Idea

- **You can write all lines in one method call**

```
List<String> lines = …;
Files.write(somePath, lines, someCharset);
```

  - Recall that you can turn Stream into List with stream.collect(Collectors.toList()).
  - You can actually use any Iterable<String>, not just List<String>. You would think you could also use List<Object>, and the system would call toString on each Object automatically. Sadly, no. Boo.
- **You can write all bytes in one method call**

```
byte[] fileArray = …;
Files.write(somePath, fileArray);
```


The OpenOption

- **Both versions of Files.write optionally take an OpenOption as final argument**
  - `Files.write(somePath, lines, someCharset, someOption);`
  - `Files.write(somePath, fileArray, someOption);`
- **Motivation**
  - Lets you specify whether to create file if it doesn't exist, whether to overwrite or append, and so forth
  - Default behavior is to create file if not there and to overwrite if it is there

Example 1: Write Strings to File

```
public class WriteFile1 {
  public static void main(String[] args) throws Exception {
    Charset characterSet = Charset.defaultCharset();
    Path path = Paths.get("output-file-1.txt");
    List<String> lines =
      Arrays.asList("Line One", "Line Two", "Final Line");
    Files.write(path, lines, characterSet);
  }
}
```

- **Source of output-file-1.txt after execution**

```
Line One
Line Two
Final Line
```


Example 2: File of 4-Letter Words (Shown Earlier)

```
public static void main(String[] args) throws Exception {
  String inputFile = "enable1-word-list.txt";
  String outputFile = "four-letter-words.txt";
  int length = 4;
  List<String> words =
      Files.lines(Paths.get(inputFile))
           .filter(word -> word.length() == length)
           .map(String::toUpperCase)
           .distinct()
           .sorted()
           .collect(Collectors.toList());
  Files.write(Paths.get(outputFile), words, Charset.defaultCharset());
  System.out.printf("Wrote %s words to %s.%n",
                    words.size(), outputFile);
}
```

Resultant file

```
AAHS
AALS
ABAS
ABBA
ABBE
ABED
ABET
ABLE
ABLY
...
```

Faster and More Flexible File Writing

Overview

- **You often need to format Strings**
  - Files.write does not let you format the Strings as you insert them into the file
- **Need higher performance for very large files**
  - You do not want to store everything in memory as List all at once
  - Buffered writing writes in blocks, and is faster for very large files
- **Shortcut method for getting BufferedWriter**

```
Writer w = Files.newBufferedWriter(somePath, someCharset);
w.write(...);
```

- **You usually wrap PrintWriter around the Writer**
  - Writer has only simple write method, but you can do
    `PrintWriter out = new PrintWriter(yourBufferedWriter);`
    then use the print, println, and especially printf methods of PrintWriter
    `out.printf(...);`
    - printf covered in lecture on Miscellaneous Utilities

Example 1: BufferedWriter Only

```
public class WriteFile2 {
  public static void main(String[] args) throws IOException {
    Charset characterSet = Charset.defaultCharset();
    int numLines = 10;
    Path path = Paths.get("output-file-2.txt");
    try (BufferedWriter writer =
           Files.newBufferedWriter(path, characterSet)) {
      for(int i=0; i<numLines; i++) {
        writer.write("Number is " + 100 * Math.random());
        writer.newLine();
      }
    } catch (IOException ioe) {
      System.err.printf("IOException: %s%n", ioe);
    }
  }
}
```


Example Output

- **Source of output-file-2.txt after execution**

```
Number is 81.4612317643326
Number is 52.38736740877531
Number is 71.76545597068544
Number is 59.85194979902197
Number is 17.25041924343985
Number is 86.77057757498325
Number is 30.570152355456926
Number is 61.490142746576424
Number is 35.59135386659128
Number is 89.43130746540979
```

Example 2: PrintWriter

```
public class WriteFile3 {
  public static void main(String[] args) throws IOException {
    Charset characterSet = Charset.defaultCharset();
    int numLines = 10;
    Path path = Paths.get("output-file-3.txt");
    try (PrintWriter out =
           new PrintWriter(Files.newBufferedWriter(path, characterSet))) {
      for(int i=0; i<numLines; i++) {
        out.printf("Number is %5.2f%n", 100 * Math.random());
      }
    } catch (IOException ioe) {
      System.err.printf("IOException: %s%n", ioe);
    }
  }
}
```


Example Output

- **Source of output-file-3.txt after execution**

```
Number is 71.95
Number is 35.75
Number is 39.52
Number is 15.04
Number is  2.50
Number is 14.58
Number is 63.06
Number is 13.77
Number is 96.51
Number is  5.27
```






Exploring Folders by Treating Them as Streams of Paths

Idea

- **Get all files in a folder**
  - Files.list
- **Get all files in and below a folder**
  - Files.walk
- **Get matching files in and below a folder**
  - Files.find
    - With Files.walk above, you usually manually apply a Predicate by using filter, and thus only process certain files.
    - Files.find simplifies that: you also pass in a BiPredicate that takes a Path and a BasicFileAttributes object, and Files.find returns only the Paths that pass the test.

Example 1: Printing Files in Folder

```
public class FolderUtils
  public static void printAllPaths(Stream<Path> paths) {
    paths.forEach(System.out::println);
  }

  public static void printAllPathsInFolder(String folder) {
    try(Stream<Path> paths = Files.list(Paths.get(folder))) {
      printAllPaths(paths);
    } catch(IOException ioe) {
      System.err.println("IOException: " + ioe);
    }
  }
```


Example 1: Printing Files in Folder (Continued)

```
  public static void printPaths(Stream<Path> paths,
                                Predicate<Path> test) {
    paths.filter(test)
         .forEach(System.out::println);
  }

  public static void printPathsInFolder(String folder,
                                        Predicate<Path> test) {
    try(Stream<Path> paths = Files.list(Paths.get(folder))) {
      printPaths(paths, test);
    } catch(IOException ioe) {
      System.err.println("IOException: " + ioe);
    }
  }
```

Printing Files in Folder: Test Code

```
public static void listExamples() {
  System.out.println("All files in project root");
  FolderUtils.printAllPathsInFolder(".");
  System.out.println("Text files in project root");
  FolderUtils.printPathsInFolder(".",
            p -> p.toString().endsWith(".txt"));
}
```

```
All files in project root
.\.classpath
.\.project
.\.settings
.\coreservlets
.\dzone-programming-
language-list.txt
.\enable1-word-list.txt
.\four-letter-words.txt
.\input-file.txt
.\output-file-1.txt
.\output-file-2.txt
.\output-file-3.txt
.\unixdict.txt
Text files in project root
.\dzone-programming-
language-list.txt
.\enable1-word-list.txt
.\four-letter-words.txt
.\input-file.txt
.\output-file-1.txt
.\output-file-2.txt
.\output-file-3.txt
.\unixdict.txt
```


Example 2: Printing Files in Tree

```
public static void printAllPathsInTree(String rootFolder) {
   try(Stream<Path> paths = Files.walk(Paths.get(rootFolder))) {
     printAllPaths(paths);
   } catch(IOException ioe) {
     System.err.println("IOException: " + ioe);
   }
 }

 public static void printPathsInTree(String rootFolder,
                                     Predicate<Path> test) {
   try(Stream<Path> paths = Files.walk(Paths.get(rootFolder))) {
     printPaths(paths, test);
   } catch(IOException ioe) {
     System.err.println("IOException: " + ioe);
   }
}
```

Files.walk also has options where you can limit the depth of the tree searched and where you can specify FileVisitOptions.

Printing Files in Tree: Test Code

```
public static void walkExamples() {
  System.out.println("All files under project root");
  FolderUtils.printAllPathsInTree(".");
  System.out.println("Java files under project root");
  FolderUtils.printPathsInTree(".",
                               p -> p.toString().endsWith(".java"));
}
```

```
All files under project root
.
.\.classpath
.\.project
.\.settings
.\.settings\org.eclipse.jdt.core.prefs
.\coreservlets
.\coreservlets\folders
.\coreservlets\folders\FolderExamples.class
.\coreservlets\folders\FolderExamples.java
.\coreservlets\folders\FolderUtils.class
.\coreservlets\folders\FolderUtils.java
.\coreservlets\java7
.\coreservlets\java7\FileUtils.class
.\coreservlets\java7\FileUtils.java
...
```


Example 3: Printing Matching Files in Tree

```
public static void findPathsInTree(String rootFolder,
                BiPredicate<Path,BasicFileAttributes> test) {
  try(Stream<Path> paths =
        Files.find(Paths.get(rootFolder), 10, test)) {
    printAllPaths(paths);
  } catch(IOException ioe) {
    System.err.println("IOException: " + ioe);
  }
}
```

In call above to Files.find, 10 is the maximum depth searched.

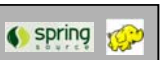
Printing Matching Files in Tree: Test Code

```
public static void findExamples() {
  System.out.println("Java files under project root");
  FolderUtils.findPathsInTree(".",
        (path,attrs) -> path.toString().endsWith(".java"));
  System.out.println("Folders under project root");
  FolderUtils.findPathsInTree(".",
        (path,attrs) -> attrs.isDirectory());
  System.out.println("Large files under project root");
  FolderUtils.findPathsInTree(".",
        (path,attrs) -> attrs.size() > 10000);
}
```

```
Java files under project root
...
.\coreservlets\folders\FolderExamples.java
.\coreservlets\folders\FolderUtils.java
...
Folders under project root
.
.\.settings
.\coreservlets
...
Large files under project root
.\enable1-word-list.txt
.\four-letter-words.txt
.\unixdict.txt
```







Wrap-Up

Summary: try/catch Blocks

- **finally blocks**

```
try { ...
} catch(SomeExceptionType e) { ...
} finally {
  ...
}
```

- **multicatch**

```
try {…
} catch(ExceptionType1 | ExceptionType2 e) {
   …
}
```

- **try with resources**

```
try (SomeAutoCloseable var = ...) { ...
} catch(SomeExceptionType e) { ...
}
```


Summary: File I/O in Java 8

- **Use Path to refer to file location**

```
Path somePath = Paths.get("/path/to/file.txt");
```

- **Read all lines into a Stream**

```
Stream<String> lines = Files.lines(somePath);
```

  - Can now use filter, map, distinct, sorted, findFirst, collect, etc.
  - You get benefits of lazy evaluation
  - In next section, we will make the code more reusable, flexible, and testable

- **Write List or other Iterable into a file**

```
Files.write(somePath, someList, someCharset);
```

- **Get Writer for more flexible output**

```
Files.newBufferedWriter(somePath, someCharset)
```

  - Use write method, or, more often, wrap in PrintWriter and use printf

- **Explore and search folders and subfolders**
  - Files.list, Files.walk, Files.find

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